

## EXHIBIT "W" 1 of 5



### New Product News

#### **CineMatrix™ Industrial 5.0**

**Platform:** Microsoft Windows XP™

**Development Phase:** ALPHA 7 of 7 Completed

**Product Status:** Beta 2 of 2 - Feature Film Implementation

**Implementation Date :** 26 June 2006

As you read through this, the momentum of our work continues with great anticipation of reaching our new product release because the advances we have made in our Development Lab are truly remarkable. This last Beta is being put through the wringer on a full scale test on our latest feature film, Mary Shelley's "THE LAST MAN" in production now.

Recently, **CineMatrix™ Industrial 5.0** and **CineMatrix™ Standard 5.0** have been incorporated into a single product with a toggling menu as a single, on-the-fly, mode switching application that will be marketed as **CineMatrix™ Industrial 5.0**.



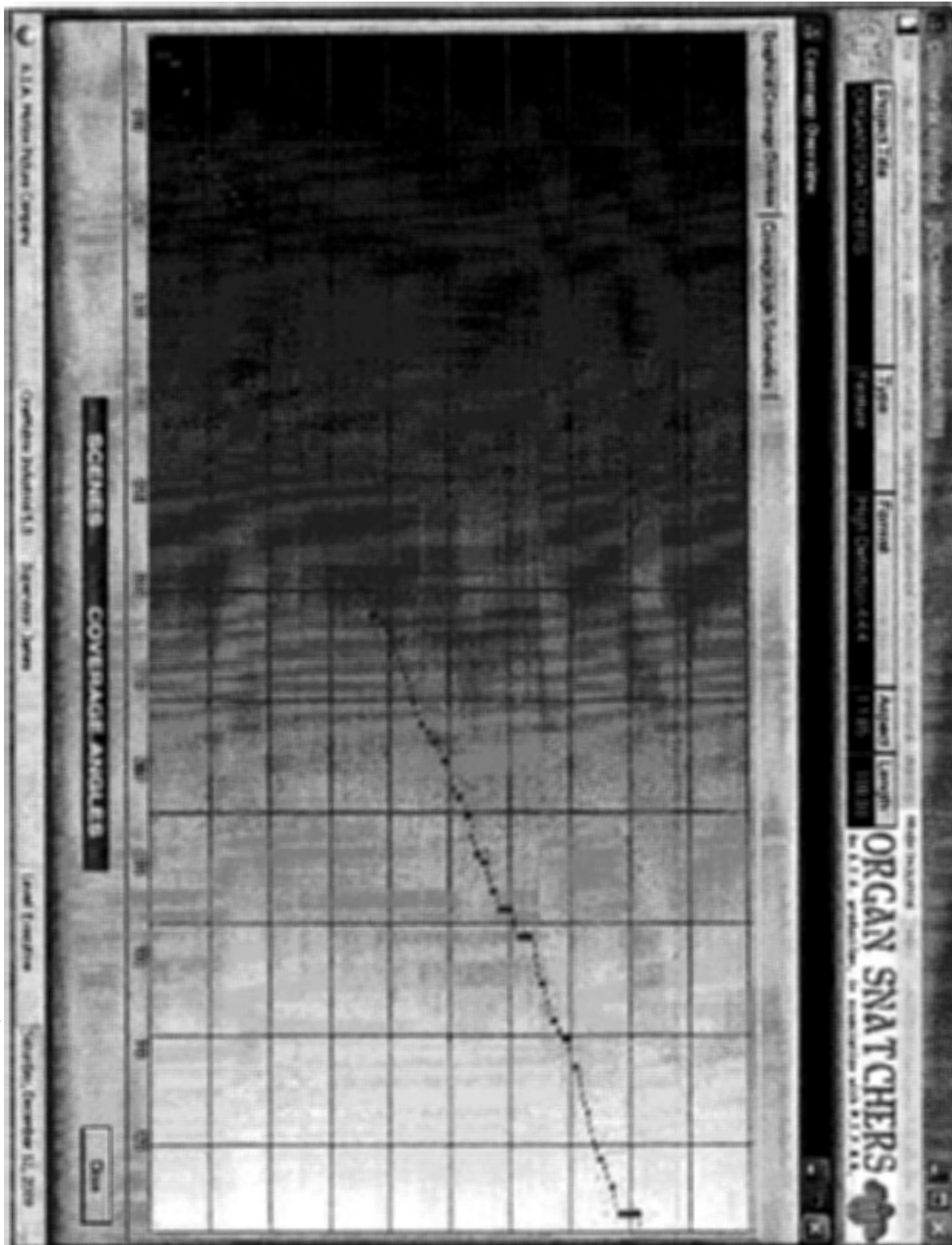
Everything you know about filmmaking software is about to change.

Shot number	W / L	Location	Day / Night	Start / End	Camera	Camera Movement	Camera Operator	Lighting
Shot 1	W	INT. B. C. W. ROOM	Day	10:00 - 10:30	Camera 1	Static	Camera 1 Operator	Lighting 1
Shot 2	W	INT. B. C. W. ROOM	Day	10:30 - 11:00	Camera 2	Static	Camera 2 Operator	Lighting 2
Shot 3	W	INT. B. C. W. ROOM	Day	11:00 - 11:30	Camera 3	Static	Camera 3 Operator	Lighting 3
Shot 4	W	INT. B. C. W. ROOM	Day	11:30 - 12:00	Camera 4	Static	Camera 4 Operator	Lighting 4
Shot 5	W	INT. B. C. W. ROOM	Day	12:00 - 12:30	Camera 5	Static	Camera 5 Operator	Lighting 5
Shot 6	W	INT. B. C. W. ROOM	Day	12:30 - 13:00	Camera 6	Static	Camera 6 Operator	Lighting 6
Shot 7	W	INT. B. C. W. ROOM	Day	13:00 - 13:30	Camera 7	Static	Camera 7 Operator	Lighting 7
Shot 8	W	INT. B. C. W. ROOM	Day	13:30 - 14:00	Camera 8	Static	Camera 8 Operator	Lighting 8
Shot 9	W	INT. B. C. W. ROOM	Day	14:00 - 14:30	Camera 9	Static	Camera 9 Operator	Lighting 9
Shot 10	W	INT. B. C. W. ROOM	Day	14:30 - 15:00	Camera 10	Static	Camera 10 Operator	Lighting 10
Shot 11	W	INT. B. C. W. ROOM	Day	15:00 - 15:30	Camera 11	Static	Camera 11 Operator	Lighting 11
Shot 12	W	INT. B. C. W. ROOM	Day	15:30 - 16:00	Camera 12	Static	Camera 12 Operator	Lighting 12
Shot 13	W	INT. B. C. W. ROOM	Day	16:00 - 16:30	Camera 13	Static	Camera 13 Operator	Lighting 13
Shot 14	W	INT. B. C. W. ROOM	Day	16:30 - 17:00	Camera 14	Static	Camera 14 Operator	Lighting 14
Shot 15	W	INT. B. C. W. ROOM	Day	17:00 - 17:30	Camera 15	Static	Camera 15 Operator	Lighting 15
Shot 16	W	INT. B. C. W. ROOM	Day	17:30 - 18:00	Camera 16	Static	Camera 16 Operator	Lighting 16
Shot 17	W	INT. B. C. W. ROOM	Day	18:00 - 18:30	Camera 17	Static	Camera 17 Operator	Lighting 17
Shot 18	W	INT. B. C. W. ROOM	Day	18:30 - 19:00	Camera 18	Static	Camera 18 Operator	Lighting 18
Shot 19	W	INT. B. C. W. ROOM	Day	19:00 - 19:30	Camera 19	Static	Camera 19 Operator	Lighting 19
Shot 20	W	INT. B. C. W. ROOM	Day	19:30 - 20:00	Camera 20	Static	Camera 20 Operator	Lighting 20
Shot 21	W	INT. B. C. W. ROOM	Day	20:00 - 20:30	Camera 21	Static	Camera 21 Operator	Lighting 21
Shot 22	W	INT. B. C. W. ROOM	Day	20:30 - 21:00	Camera 22	Static	Camera 22 Operator	Lighting 22
Shot 23	W	INT. B. C. W. ROOM	Day	21:00 - 21:30	Camera 23	Static	Camera 23 Operator	Lighting 23
Shot 24	W	INT. B. C. W. ROOM	Day	21:30 - 22:00	Camera 24	Static	Camera 24 Operator	Lighting 24
Shot 25	W	INT. B. C. W. ROOM	Day	22:00 - 22:30	Camera 25	Static	Camera 25 Operator	Lighting 25
Shot 26	W	INT. B. C. W. ROOM	Day	22:30 - 23:00	Camera 26	Static	Camera 26 Operator	Lighting 26
Shot 27	W	INT. B. C. W. ROOM	Day	23:00 - 23:30	Camera 27	Static	Camera 27 Operator	Lighting 27
Shot 28	W	INT. B. C. W. ROOM	Day	23:30 - 24:00	Camera 28	Static	Camera 28 Operator	Lighting 28
Shot 29	W	INT. B. C. W. ROOM	Day	24:00 - 24:30	Camera 29	Static	Camera 29 Operator	Lighting 29
Shot 30	W	INT. B. C. W. ROOM	Day	24:30 - 25:00	Camera 30	Static	Camera 30 Operator	Lighting 30

Project Overview									
Project Name	Location	Start Date	End Date	Status	Manager	Team Lead	Budget	Progress	Notes
Project A	New York	2023-01-15	2023-06-30	In Progress	John Doe	Jane Smith	\$1,200,000	75%	Minor delays in procurement.
Project B	Los Angeles	2023-02-01	2023-07-15	On Hold	Mike Johnson	Sarah Lee	\$800,000	10%	Waiting for client approval.
Project C	Chicago	2023-03-10	2023-08-31	Planning	Emily White	David Brown	\$500,000	5%	Initial site visit scheduled.
Project D	San Francisco	2023-04-01	2023-09-30	On Hold	Chris Green	Alice Black	\$950,000	0%	Project paused due to funding issues.
Project E	London	2023-05-01	2023-10-31	On Hold	Mark Taylor	Liam Jones	\$1,500,000	0%	Contract review in progress.

Detailed Task Log									
Task ID	Task Name	Assigned To	Start Date	End Date	Status	Progress (%)	Comments	Priority	Dependencies
101	Task 1.1: Initial Design	John Doe	2023-01-15	2023-02-15	Completed	100%	Design approved.	High	None
102	Task 1.2: Procurement	Jane Smith	2023-02-01	2023-03-01	In Progress	60%	Waiting for quotes.	Medium	101
103	Task 1.3: Site Preparation	Mike Johnson	2023-03-10	2023-04-10	On Hold	20%	Weather delays.	Low	102
104	Task 1.4: Foundation Work	Emily White	2023-04-01	2023-05-01	On Hold	0%	Permit pending.	High	103
105	Task 1.5: Structural Framework	Chris Green	2023-05-01	2023-06-01	On Hold	0%	Material delivery delayed.	Medium	104
106	Task 1.6: Interior Finishes	Mark Taylor	2023-06-01	2023-07-01	On Hold	0%	Design changes.	Low	105
107	Task 1.7: Final Inspection	Liam Jones	2023-07-01	2023-08-01	On Hold	0%	Client meeting scheduled.	High	106





**EXHIBIT "W" 5 of 5**

The screenshot displays a software application window titled "Primary Budget - All". The window contains a large table with multiple columns and rows of data. The table is organized into several sections, with the top section containing a large number of rows and columns of data. The bottom section contains a smaller number of rows and columns of data. The interface includes a menu bar at the top with options like "File", "Edit", "View", "Tools", "Window", and "Help". The status bar at the bottom shows "Page 1 of 1" and "Total: 1000000".